

What we see on the map?

How objects are saved in the OSM database?





Map of Assié Koumassi - Cote d'Ivoire https://www.openstreetmap.org/#map=13/6.7602/-4.2740





- 1. For each symbol in the table (below), find the **point** in the map at the top left and enter the corresponding **number** in the map on the right. Use the link above to get more details from the map if necessary.
- 2. Write what you see on the map
- 3. We discover with JOSM how it is represented in OSM

Numb er	Мар	Write here what you see on the map.	How it is in the database? We check it with JOSM. We call it a "tag". 1
1	//	Road outside the village	highway=teritary
2		Road inside the village	highway=residential

¹ https://wiki.openstreetmap.org/wiki/Tags

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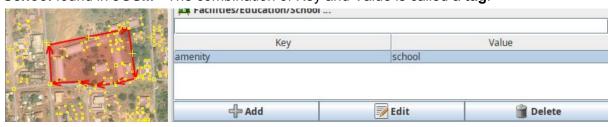


3		Buildings	building=yes
4		Village border	landuse=residential
5		Cemetery	amenity=grave_yard
6	Centre	Hospital	amenity=hospital ; name=
7		School	amenity=school ; name=Ecole Privée Tchiambie
8		Place name	place=village ; name=

4. Technical expressions

	technical expression in OSM	How many of the 8 objects?	name the objects
Object can be a single point.	node	2	Hospital, Village name
Object can be a line.	way	2	2 roads
Object can be a ploygon .	area	4	school, village, cemetery, building

School found in JOSM - The combination of Key and Value is called a tag.



- 1. Why a polygon on the map is "painted" as a grave_yard and the other polygon is a building? **Because of the different tags.**
- 2. What makes a single line in the database on the map a river or a road? The tag.
- 3. How a node, way or an area is represented on a map is defined by the tags.
- 4. A tag consists always of a key and a value